

Math 208H

Divergence-free vector fields are curls of things

We know that the curl of a vector field is a vector field which is divergence-free:

$$\operatorname{div}(\operatorname{curl}(\vec{F})) = 0$$

We wish to demonstrate that the reverse is also true. Suppose $\vec{F} = \langle P, Q, R \rangle$ is a vector field that is divergence-free, i.e.,

$$\operatorname{div}\vec{F} = P_x + Q_y + R_z = 0$$

We want to show that there is a vector field $\vec{G} = \langle S, T, U \rangle$ with

$$\operatorname{curl}\vec{G} = \langle U_y - T_z, S_z - U_x, T_x - S_y \rangle = \vec{F}$$

The basic little trick that makes it possible to show this is the fact that for any function $f(x, y, z)$, $\operatorname{curl}(\nabla f) = 0$; this is really the statement that mixed partial derivatives are equal ($f_{xy} = f_{yx}$, $f_{xz} = f_{zx}$, $f_{yz} = f_{zy}$).

So for any vector field \vec{G} and any function f , $\operatorname{curl}\vec{G} = \operatorname{curl}(\vec{G} + \nabla f)$, i.e., we can change the vector field \vec{G} in a controllable way *without* changing its curl.

This allows us to simplify the task of finding \vec{G} by *first* choosing a function f with $f_z = -U$ (e.g., integrate $-U$, dz !), so

$$\vec{G} + \nabla f = \langle S + f_x, T + f_y, U + f_z \rangle = \langle S + f_x, T + f_y, 0 \rangle$$

and this has the same curl as \vec{G} . This means that to find the \vec{G} we want, we only need to look at vector fields with third coordinate 0! (In fact, we could make any one coordinate equal to 0, by a similar argument.)

So our problem now becomes to find, if $P_x + Q_y + R_z = 0$, a vector field $\vec{G} = \langle S, T, 0 \rangle$ with $\operatorname{curl}\vec{G} = \langle -T_z, S_z, T_x - S_y \rangle = \langle P, Q, R \rangle$. That is, we want

$$T_z = -P, \quad S_z = Q, \quad \text{and} \quad T_x - S_y = R$$

So, we do the only thing we can! We integrate $-P$, dz , to get T , and Q , dz , to get S . But there are constants of integration involved, as well...

$$T = -\int P dz + C_1(x, y) \quad (\text{for some function } C_1)$$

$$S = \int Q dz \quad (\text{there is another constant of integration here, too, but we won't need it})$$

We can figure out what $C_1(x, y)$ *should be* by using our last condition:

$$(*) \quad R = T_x - S_y = -(\int P dz + C_1)_x - (\int Q dz)_y = -(\int P dz)_x + (C_1)_x - (\int Q dz)_y,$$

so

$$(**) \quad (C_1)_x = R + (\int P dz)_x + (\int Q dz)_y;$$

integrating the right-hand side of this equation, dx , gives us C_1 , and therefore gives us T (and S).

But where did we *use* that fact that $P_x + Q_y + R_z = 0$?! It was at (*); i.e., it insures that there *is* a function C_1 of x and y for which (*) is true. This is because in (**)

$$\begin{aligned} ((C_1)_x)_z &= (R + (\int P dz)_x + (\int Q dz)_y)_z = R_z + (\int P dz)_{xz} + (\int Q dz)_{yz} = \\ R_z + (\int P dz)_{zx} + (\int Q dz)_{zy} &= R_z + ((\int P dz)_z)_x + ((\int Q dz)_z)_y = R_z + P_x + Q_y = 0 \end{aligned}$$

So $(C_1)_x$ (and therefore C_1), as defined by (*), doesn't depend on z , i.e., it *is* only a function of x and y !